

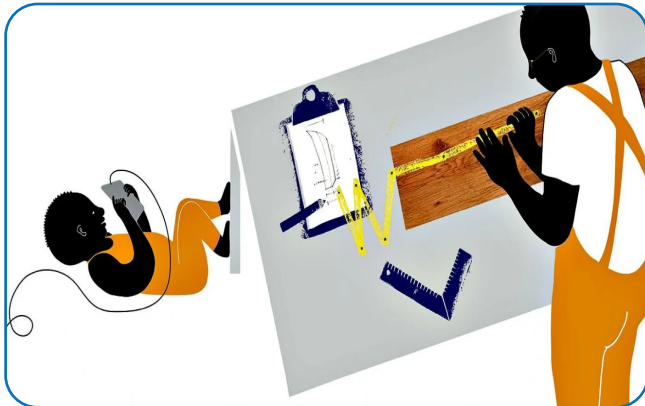
Storytime Activity Guide

The Carpenter by Bruna Barros

A young boy learns the joy of curiosity and wonder when he puts down his electronics and plays with a carpenter's folding measuring tape. His imagination soars as the measuring tape becomes new, incredible things—a house, a whale, an ocean of possibilities!

Did you know?

Sense of self includes self-awareness and self-regulation, social and emotional understanding, empathy and caring, and initiative in learning. A strong Sense of Self gives children confidence in their ability to acquire new knowledge and skills, which builds enthusiasm and motivation for learning. While reading *The Carpenter*, help your child identify what the little boy may be thinking or feeling and why!



Words to Practice

Measuring Tape
Measurement
Outline
Sketch

Talk about it!

- The little boy plays with his electronics until the measuring tape seems more exciting. What games or activities do you play that are not electronics and are exciting and fun?
- When the whale begins to spout water, how does the little boy feel? How does the whale feel? How do you know?
- When the water gets too deep, what does the little boy do to help? How do you think he felt after?

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Create!

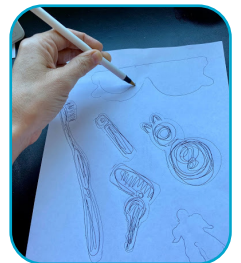
The inside cover of *The Carpenter* has images of lots of different tools that a carpenter uses. A tool can be anything that helps you. For example, a toothbrush is a tool that helps you brush your teeth. Collect and create your own drawings of different tools you use!

Materials needed:

- Writing utensil (crayon, pencil, pen, marker)
- Paper
- 5-8 objects small enough to fit on the paper

Steps for activity here:

1. Find something to write with (a crayon, pencil, pen, or marker) and a piece of paper.
2. Choose 5-8 objects from your home that are small enough to fit on the piece of paper at the same time.
3. Arrange the objects on your piece of paper, then use your writing utensil to trace an outline of each object.
4. Remove the object from the paper, and if you want, color it in.
5. Repeat with all objects until you have traced and colored everything.
6. Talk about the different objects you traced and how you use them.



Play: Yarn Creations

In *The Carpenter*, the little boy uses his imagination and a measuring tape to create a house, a car, an elephant and more.

- Place the yarn on a flat surface and create an outline of your favorite food, animal, toy, etc. or come up with your own unique creations.
- Take turns guessing what you have outlined and talking about why that food, animal, toy, etc. is your favorite or how you came up with your new creation!
- If you'd like, give each other hints using movements. For example if your favorite animal is a fish, pretend that you are swimming like a fish.

